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**Architecture Documentation  
Knownana**

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# Preface

TODO arc42

TODO Solution Concept gestrichen weil retundant in anderen kapiteln, konzepte wo nötig, keine großen übergreifenden konzepte vorhanden

# Introduction and Goals

This document specifies the software architecture of the knowledge base platform which is being implemented at university of applied sciences Mannheim as part of MSP program for a customer from NTT DATA Company.

Before the completion of this project NTT DATA Company has managed its knowledge by means of Microsoft SharePoint. SharePoint does not satisfy the requirements of the company regarding simplicity, generic usage, and ease of use. The goal of the knowledge base platform is to address the shortcomings of SharePoint and replace it in NTT DATA Company. The knowledge base has to provide an easy way to collect and share knowledge within NTT DATA Company. It should be a web application that allows users to populate their knowledge in arbitrary formats quickly on a central server, and make it easy to find for other users.

## Key Functionality

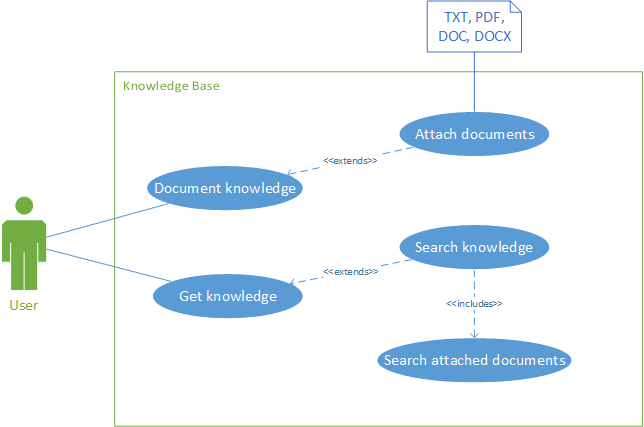
The following use case diagram illustrates the key functionalities of the knowledge base platform.

Figure 1: key functions of the knowledge base platform

## Quality Goals

The following quality goals have top priority for the customer.

### Usability

The system must be intuitive and easy in use. A new user should be able to get familiar with the Knowledge Base platform in 15 minutes. A user should be able to create a new knowledge article in 5 minutes.

### Testability

The code should be tested in an automated way reaching a test coverage of 85%.

### Documentation

The code must be documented in a manner similar to JavaDoc.

## Stakeholders

The following table represents the stakeholders who are related to the architecture.

### Software Architects

* Understand the requirements of the customer
* Design and document the architecture
* Understand the existing architecture
* Guide developers and testers

### Developers

* Implement architecture components

### Testers

* Design and implement tests for the architecture components

### Customer

* Expresses and prioritizes requirements which eventually affect the set of architecture drivers
* Wants to be informed about the chosen technologies early

## Architecture Drivers

Following architecture drivers have been realized.

|  |  |  |
| --- | --- | --- |
| **Categorization** | | |
| **Driver Name** | Full text search | |
| **Driver ID** | AD-01-Search | |
| **Status** | Under Design | |
| **Priority** | High | |
| **Description** | | **Quantification** |
| **Environment** | The system contains articles. | At least one article |
| **Stimulus** | The user wants to find information about a specific problem. | Enters at least one keyword |
| **Response** | The system presents relevant articles. | All articles containing respective keywords are presented |

Table 1: AD-01-Search

|  |  |  |
| --- | --- | --- |
| **Categorization** | | |
| **Driver Name** | Usability | |
| **Driver ID** | AD-02-Usability | |
| **Status** | Under Design | |
| **Priority** | Medium | |
| **Description** | | **Quantification** |
| **Environment** | The system is running. | - |
| **Stimulus** | The user interacts with the system. | The user didn’t use the system. |
| **Response** | The user can use the system intuitively and productively. | The user understands the system and can create his first article within 15 minutes. |

Table 2: AD-02-Usability

|  |  |  |
| --- | --- | --- |
| **Categorization** | | |
| **Driver Name** | Generic Usage | |
| **Driver ID** | AD-03-Generic | |
| **Status** | Under Design | |
| **Priority** | High | |
| **Description** | | **Quantification** |
| **Environment** | The system is running. | - |
| **Stimulus** | The user wants to create an article containing documents. | User uploads at least one file. |
| **Response** | The system supports PDF, Microsoft Office and text files regardless of their format. | The system accepts and indexes an unlimited number docx, doc, pdf and txt files. As well as a text of any length, containing tables, bullet points, text formatting and images. |

Table 3: AD-03-Generic

|  |  |  |
| --- | --- | --- |
| **Categorization** | | |
| **Driver Name** | Testability | |
| **Driver ID** | AD-04-Testability | |
| **Status** | Under Design | |
| **Priority** | Medium | |
| **Description** | | **Quantification** |
| **Environment** | The system implementation started. | Source code is available. |
| **Stimulus** | The tester wants to test the system. | - |
| **Response** | The code is testable in an automated way. | 85% branch coverage can be achieved. |

Table 4: AD-04-Testability

|  |  |  |
| --- | --- | --- |
| **Categorization** | | |
| **Driver Name** | Persistence of articles | |
| **Driver ID** | AD-05-Persistence | |
| **Status** | Under Design | |
| **Priority** | High | |
| **Description** | | **Quantification** |
| **Environment** | The system contains articles with attached documents. | At least one article with one document. |
| **Stimulus** | The user wants to read an article including its documents. | The user has found the article. |
| **Response** | The system displays the articles content and offers the documents for download. | The retrieved documents are in their original format. |

Table 5: AD-05-Persistence

## Non Drivers

TODO was explizit nicht

# Architecture Constraints

TODO hardware constraints?

TODO kunde will selbst installieren

# System Scope and Context

Figure 2: context diagram

The system has two roles interacting with it. The first role is the user. He can create, read, update, delete and search articles. This includes attaching documents to an article and downloading them. The second role is the admin. He can trigger the system to re-index all articles. The system does not interact with any other system.

# Building Block View

This chapter describes the components of the knowledge base system and its relations.

## Level 1

The system is a web application. It consists of two basic components – Frontend and Backend.

Figure 3: building block view level 2

### Components

#### Frontend

The Frontend is a client side part which provides a GUI for interactions with the end user. It runs by means of a web browser installed on the end users computer. Thus, it is based on HTML/CSS and JavaScript. The GUI makes an intensive use of JavaScript which makes it very fluid and dynamic. The GUI allows the end user to access the functionalities of the Knowledge Base, such as CRUD-Operations on articles and article search.

#### Backend

The Backend is a server side part which manages the whole data of the knowledge base system on a central server. It supplies the Frontend with the article data it needs. It also accepts new article data.

### Interfaces

#### GUI

The Frontend provides a GUI on top of HTML/CSS and JavaScript. The end user must use a web browser to access the GUI.

#### Data

The Frontend communicates with the Backend over AJAX.

### Protocol

HTTPS is used as transport protocol.

## Level 2

The building block view level 2 lists the internal components of level 1 components, explains them, and describes their relations.

At first a component diagram will illustrate the white box view of both basic level 1 components in order to present the big picture of the main parts of the system. Afterwards the white box view for each level 1 component is going to be explained.

### C:\Hochschule\Master\MSP\knowledgebase\docs\documentation\architecture\Komponentendiagramm Level 2 - tuned.pngFrontend

Figure 4: building block view level 2

The Frontend is realized by means of the client side JavaScript web framework Angu-larJS. AngularJS implements the MVC pattern to separate presentation, data, and logic components.

#### Model

The model is responsible for managing application data. It responds to the request from view and to the instructions from controller to update itself.

#### View

A presentation of data in a particular format, triggered by the controller's decision to present the data.

#### Controller

The controller responds to user input and performs interactions on the data model objects. The controller receives input, validates it, and then performs business operations that modify the state of the data model. The Controller is the only component in the Frontend which may send requests to the Backend concerning the article data.

### Backend

The backend consists of three components and two data storages.

#### Dynamic Webserver

The dynamic webserver component is powered by Node.js server technology. The dynamic webserver component is responsible for the following tasks:

* Serving requests from the Frontend component
  + CRUD-Operations on articles and its contents
  + Document Upload
  + Search-Requests
* Search-Engine Coordination
  + Generation of search queries, delegation of search queries to Search-Engine, and parsing of search results
  + Index Updates
* Persistence of article metadata in database
* Persistence of article content incl. attached documents on file system

Relation management between article contents, documents, article metadata, and search engine metadata.

#### Static Webserver

The static webserver component is powered by Nginx server technology. This component allows the Frontend to access static resources. Such static resources are:

* Static HTML, CSS, JavaScript, and Image files which the Frontend component consists of
* Document files such as PDF which are attached to articles
* Images of article contents

#### Search Engine

This component has following responsibilities:

* Processing of search queries and returning of matching results
* Search Index maintenance

The search engine is powered by OpenSearchServer. OpenSearchServer is a complete solution which implements full text search and phonetic search for many different document formats including TXT, PDF, DOC, and DOCX.

In order to deliver matching articles for incoming search queries, the search engine component maintains an index which is built using article contents and document contents. This index is used during the matching process between the search query and the article contents. The article contents that need to be considered during the matching process must be communicated to the search engine by dynamic webserver component when some article content or document file gets created, updated, or deleted.

#### Database

All article metadata are stored in a database. Examples for such metadata are:

* Article name, author, last editor, date created, date updated
* Document name, relation to article, relation to the indexed entry in search engine, path on the file system.

The database is powered by MongoDB. It is a document-oriented NoSQL DBMS. It can be accessed from Node.js in a very convenient way.

#### File System

The file system stores all article contents including images and attached document files.

## Level 3

TODO detailed view on Dynamic Webserver internals (not yet designed)

# Runtime View

This chapter contains the runtime view of the system, represented by multiple runtime scenarios. Each section represents one runtime scenario. These are show with UML sequence diagrams.

## Create Article

The user wants to make his knowledge available to other users. He starts his browser and creates a new article in the knowledge base. *Figure 3* shows the interaction between user and knowledge base.

* First the user navigates his browser onto the knowledge base webpage from the static webserver. After it is loaded, the user clicks on the button to create a new article. The frontend loads the new article page from the static webserver and offers the user the possibility to enter a formatted article with pictures and attached documents.
* As his second action, the user writes the article and decides to use pictures in it, as well as to attach a document. The frontend forwards the picture and document to the dynamic webserver. The dynamic webserver saves the document and picture into the file system. It also saves metadata about which document and picture belong to the article in the database. When the picture upload is done, the dynamic webserver returns an URL pointing to the picture to the frontend. After this, the frontend loads the picture from the static webserver.
* The user thirdly clicks on the button to save the article after he is content with it. The frontend sends the article to the dynamic webserver. The dynamic webserver saves the article on the file system and updates the metadata in the database. After the article is saved, the dynamic webserver sends an URL to the article back to the frontend. The frontend then allows to read the article (see *6.2 Read Article*).

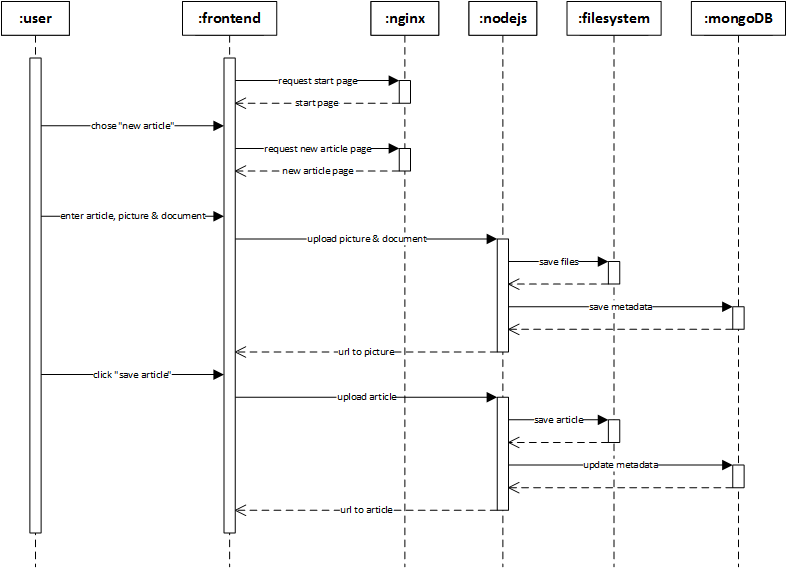


Figure 5: create article sequence diagram

## Read Article

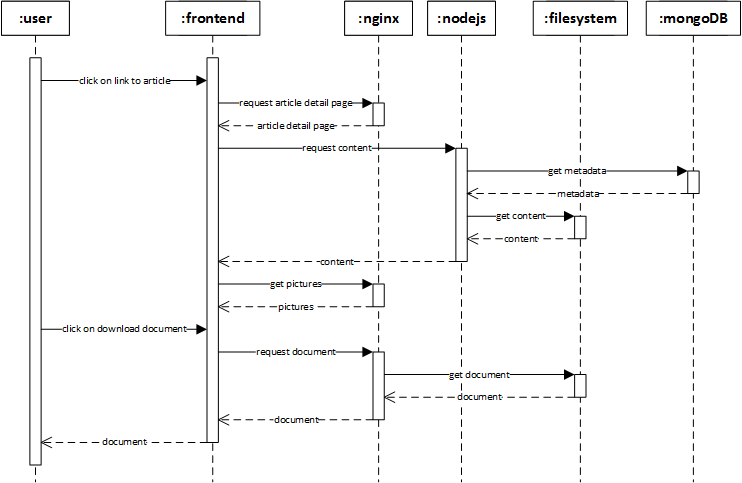
The user wants to read about a specific problem. He opens his browser and reads the according knowledge base article. *Figure 4* shows the interaction between the user and the knowledge base.

Figure 6: read article sequence diagram

* First the user navigates his browser to the article page. After it is loaded from the static webserver, the frontend requests the article’s content from the dynamic webserver. The dynamic webserver accesses the database to read the article’s metadata. With the information in the metadata, the dynamic webserver can then load the article’s content from the file system. The content is send to the frontend. The frontend displays it, loading pictures from the static webserver.
* Reading in the article the user decides to download an attached document for further information. He clicks on the document to download it. The frontend requests the document form the static sever which reads the document from the file system and sends it to the frontend with its original name. The user can then download the document.

## Search Article

The user has a problem and needs a solution. He starts his browser and searches for solutions the in the knowledge base. *Figure 5* shows the interaction between the user and the knowledge base.

* First the user navigates his browser onto the knowledge base webpage from the static webserver. After it is loaded, the user enters keywords matching his problem in the search field. The frontend sends the keywords to the dynamic webserver. The dynamic webserver then queries the search engine. With the search results the dynamic webserver accesses the database for metadata to match articles and documents together. Afterwards it returns matching articles to the frontend. The frontend displays those articles to the user.



Figure 7: search article sequence diagram

# Deployment View

TODO

# Concepts

TODO

# Design Decisions

This chapter contains all major design decisions. Each section represents one of these.

## Search Engine

The main purpose of a knowledge base is to share and search information gathered throughout the execution of projects within a company. Therefore, information once stored within the knowledge base has to be searchable in a convenient, fast and configurable way. Usually articles written for the knowledge base only represent an abstract of the detailed information contained in one or more documents attached to the article. As the abstract article might not cover all frequently used buzzwords or might be missing at all for some documents, it is important to also index uploaded files so that their content is not neglected in user inquiries. For this purpose, a search engine with an integrated file parser is integrated into the knowledge base. The following implementations for search engines are evaluated. All of them are open source and do not require the acquisition of licenses. Also none do handle the actual persistence of documents handed over for indexing. Therefore, various persistency options are evaluated and described later in this document.

### Influences

This decision is influenced by the architecture drivers *AD-01-Search*, *AD-03-Generic* and *AD-05-Persistence*.

It influences the design decision *8.3 Backend Technology* and the component *4.2.2 Backend*.

### Constraints

This decision was done without any constraints.

### Considered Alternatives

The four following alternatives were considered as search engines. The evaluation was done based on small prototypes.

#### Apache Lucene & Tika

Apache Lucene is a text search engine library written in Java. For evaluation the library is combine with Apache Tika, a toolkit for detection and extraction of metadata and text content from various file types (e.g. DOCX, PPTX, TXT, and PDF). Both Lucene and Tika can be used as standalone applications, but can also be embedded as JAR libraries into a Java project. In order to index a file with Lucene, it as to be abstracted to a java object instance of org.apache.lucene.document.Document. The conversion from various proprietary file formats into this more abstract version is handled by Tika. The requirement of this very specific document form limits the possibilities of connecting Lucene with non-Java technologies. Also the implementation of a search engine with Lucene and Tike requires an unhandy amount of glue code, which has to be implemented, updated and tested discretely.

#### Apache Solr

Apache Solr is an open source platform built on Lucene and Tika. It adds new features to the search engine, abstracts away from the Java-only interface and covers the document parsing formerly done by external modules like Tika. Solr can be attached to other business logic by calling its REST service with either XML- or JSON-based data. Additionally, Solr provides an API for Java wrapping the REST service for more convenient integration. Solr can even be used to index data stored in databases, as long as there is a JDBC driver for respective database. Even though Solr decreases the implementation and testing effort compared to a bare Lucene solution, configuration effort increases a lot to make the new level of abstraction work.

#### OpenSearchServer

OpenSearchServer is a platform containing multiple heavy weight components used in combination with a search engine. Besides the search engine itself it contains a file parser comparable to Tika and multiple crawlers able to crawl various data sources like SAMBA drives, FTP servers, JDBC-enabled databases and web pages. OpenSearchServer is a stand-alone solution delivered either with an integrated webserver or as a WAR file to be embedded in a web container. Internally OpenSearchServer uses Lucene, just as Solr does. Besides its REST interface which can handle XML- and JSON-based data, API wrappers are available for PHP, Ruby, Perl and C#. The biggest benefit of OpenSearch-Server is the set of crawlers it offers. The business logic does not have to handle explicit indexing of each uploaded document. Instead a crawler can be activated on the data storage (e.g. a dedicated directory). The crawler recognizes altered and newly added files and automatically executes the indexing. The downside of this convenience is the huge configuration effort for the crawlers and other components of OpenSearchServer.

#### Elastic Search

Elastic Search is another open source platform built on top of Lucene. It comes as a stand-alone server with RESTful API for JSON-based data. It focuses on massively distributed data sources and optimizes for analytics performance. Therefore, its drivers do not fit the requirements of the knowledge base project. Features like data visualization are not relevant for this project and just like bare Lucene, Elastic Search does require a parser module comparable to Tika in order to index content of files.

### Comparison

The search engines introduced above are compared for their qualities respective to following attributes:

* **Stand-alone:** Is the search engine capable of running on its own?
* **Embeddable:** Is the search engine embeddable into another project?
* **API:** How can other components communicate with the search engine?
* **Data Format:** Which data formats are accepted by the search engine?
* **Data Source:** Which data sources does the search engine accept?
* **License:** Under what license is the search engine?

*Table 6* delineates the differences between evaluated search engines towards the attributes explained above.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  | **Apache Lucene & Tika** | **Apache Solr** | **OpenSearch-Server** | **Elastic Search** |
| **Stand-alone** | Yes | Yes | Yes | Yes |
| **Embeddable** | Yes | Yes (not recommended) | (WAR File) | No |
| **API** | Native Java | REST service and service wrapper for Java | REST service and service wrapper for several languages | RESTful service |
| **Data Format** | Java Object | XML, JSON | XML, JSON | JSON |
| **Data Source** | Explicit from within Java Program | Explicit over REST service or link to JDBC-enabled database | Explicit over REST service and crawlers for JDBC, FTP, SAMBA, file system | Explicit over RESTful service |
| **License** | Apache  License 2 | Apache  License 2 | GNU GPL 3 | Apache  License 2 |

Table 6: search engine comparison

After comparison of search engines towards these attributes the Apache Lucene & Tika approach is rated unsuitable for the knowledge base project. The effort which has to be put into the approach in terms of implementing and testing glue code is not justifiable. Also the Elastic Search approach is rated unsuitable, as its drivers and focus do not match with the goals of the knowledge base project. After this first decision Apache Solr and OpenSearchServer were compared with a benchmark on how fast they could index documents. As they both build on Apache Lucene their search performance wasn’t evaluated.

*Table 7* shows the times Apache Solr and OpenSearchServer needed to index different document types, sizes and numbers.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  | **Initial Index 45 PDFs (461 MB)** | **Re-index 1 PDF (520 KB)** | **Re-index 1 PDF (12 MB)** | **Re-index 1 DOCX (78 KB)** |
| **OpenSearchServer** | 00:05:22 | 00:00:01 | 00:00:05 | 00:00:08 |
| **Apache Solr** | 00:02:35 | 00:00:00 | 00:00:02 | 00:00:01 |

Table 7: search engine benchmark

### Decision

As Elastic Search is not able to fulfill the requirements and Apache Lucene & Tika are too much overhead in regards of programming, those two are no viable choice as search engine for the knowledge base. Apache Solr and OpenSearchServer are both viable choices. They both meet the requirements, even though OpenSearchServer is slower than Apache Solr when indexing files. The final decision was made in favor of OpenSearch-Server because of its ability to crawl data sources and its better out of the box configuration. OpenSearchServer also allows easier phonetic search than Apache Solr.

## Persistence

The knowledge base serves as a main sharing point for information and documents. Therefore, it has to be capable of storing many different kind of information in the following formats:

* DOC, DOX, PDF files
* HTML text
* Images
* Metadata (Author, Date, etc.)

The different parts of an article have to be delivered in the same form in which they were submitted to the knowledge base. But between uploading and search all information from these components have to be indexed in order to be considered in full test search. So it has to be accessible for both the search engine and the application itself.

### Influences

The decision is influenced by the architecture drivers *AD-01-Search*, *AD-03-Generic* and *AD-05-Persistence*.

It influences the design decision *8.3 Backend Technology* and the component *4.2.2 Backend*.

### Constraints

Information has to be stored in a way that the chosen search engine can directly access it in order to execute the indexing. Further the solution should be capable of providing a versioning concept for at least two versions of each article.

### Considered Alternatives

The three following alternatives were considered as persistence options. The evaluation was done based on hands-on experience and comparison of benefits and drawbacks.

#### Database approach

For the database approach the technologies MongoDB and CouchDB were chosen for hands-on testing. Both databases are document-oriented, which matches the data form used in the knowledge base context. A benefit of using a database for both loose data and files is the general concurrency handling. Also all information related to an article can be stored in the same logical space. A specific benefit of using CouchDB is the versioning feature available out-of-the-box. MongoDB does not provide version, but is faster in up and download.

The drawbacks of a database approach are the more complex maintenance of the system and the stored data compared to persistence on file system level, as well as the limitation for search engines to index files. Evaluated search engines can only access databases which provide a JDBC driver. MongoDB supports JDBC, CouchDB does not. Further MongoDB is not capable of storing files larger than 16MB out-of-the-box. An additional framework named GridFS is needed, which splits the file into chunks reference by a head entry in the database.

#### File System approach

The file system approach promises easy maintenance and porting, as everything is stored in files in a directory tree. All files can be accessed by administrators over a user interface for the file system provided by any operating system. Additionally, the architectural complexity is very low. The only way to organize the files are folders which can be composed in a tree structure. Eventually the access for the search engine to stored data is guaranteed as all search engines evaluated for the knowledge base context are able to retrieve files from the file system.

A drawback of the file system approach is the limitation regarding versioning. Versioning on file system level often means redundancy and therefore demands a lot of storage space. Further the file system does not provide any means of concurrency handling. This problem has to be tackled by the business logic. Another task to be handled by the business logic is the mapping of data onto the directory structure on the file system as there is no query language available.

#### Hybrid approach

With the hybrid approach benefits of both the database and the file system are combined whilst minimizing the drawbacks of both approaches as much as possible. Here a combination of MySQL and the file system was evaluated as a hands-on experience. Files are stored in the file system while loose data is stored in a strictly structure database schema. This way large files do not harm the performance of the database, while loose data is structured and can be queried without reading and blocking files.

Unfavorable however is the fact that for this approach two systems - the database and the file system – have to be configured. Also the consistency between file links in the database and actual files in the file system has to be ensured by the business logic. Finally, the effort of reading an article is increased as both the database and the file system has to be accessed in order to retrieve all parts of an article.

### Comparison

The persistency approaches introduced above are compared for their qualities respective to following attributes:

* **Concurrency Handling:** Does the approach handle concurrent accesses?
* **Maintenance:** How convenient is the system maintenance for an administrator?
* **Complexity:** How complex would the solution emerging from the approach be?
* **Versioning:** Does the approach handle versioning?
* **Confidence:** How much confidence was gained from the hands-on experience?

*Table 8* delineates the differences between evaluated persistency approaches towards the attributes explained above.

|  |  |  |  |
| --- | --- | --- | --- |
|  | Database approach | File System  approach | Hybrid approach |
| Concurrency | **++** | **--** | **++** |
| Maintenance | **--** | **++** | **+** |
| Complexity | **+** | **+** | **-** |
| Versioning | **+** | **-** | **+** |
| Confidence | **-** | **-** | **+** |

Table 8: persistence comparison

### Decision

The decision was made to utilize the hybrid approach for the knowledge base project. By combining the two other approaches it is able to mitigate the most critical drawbacks whilst maintaining a manageable complexity. Further most developers in the team have experience with an approach of this sort. As technical foundation a combination of files system and MongoDB is chosen, as its data structure fits best to the meta- and loose data occurring in the context.

## Backend Technology

The backend has to provide the users web browser with the frontend. The backend has to supply the frontend with the articles, including attached documents and images.

### Influences

This decision is influenced by the architecture drivers *AD-04-Testability* and *AD-05-Persistence*, as well as by the design decisions *9.1 Search Engine* and *9.2 Persistence*.

It influences the component *4.2.2 Backend*.

### Constraints

All developers are capable of the two programing languages Java and JavaScript.

### Considered Alternatives

The two following alternatives were considered as backend technologies.

#### Node.js with Nginx

Node.js is a lightweight and performant JavaScript server. It allows easy file handling and simple REST calls. As a downside, pure JavaScript does not provide type safety. It’s extremely easy to integrate with mongoDB.

Nginx is a fast and lightweight webserver well suited for static content delivery. It’s a stable, mature server technology that has proven itself in the web for several years.

The combination of those two technologies allows for fast and stable delivery of static content with Nginx, while Node.js handles dynamic content.

#### Spring Web MVC

Spring Web MVC is an industry proven Java Framework for dynamic web content. It’s well documented and wide spread. On the downside, Java is relatively heavyweight and memory hungry. Doing REST calls with Java requires additional effort.

### Decision

Both technologies are capable to fulfill the requirements. The decision was made for Node.js with Nginx because they provide easier integration with REST and the team competences favored Node.js.

## Frontend

TODO angular

## Deployment

TODO docker?

# Quality Scenarios

Todo?

# Technical Risks

TODO

# Glossary

**Article** An article includes structured text as its content and attached documents.

**Document** A document is an external file, like text, PDF or Word.

**Dynamic Webserver** A dynamic webserver, in contrast to a static webserver, only delivers dynamic content build from different sources like for example a database.

**Static Webserver** A static webserver, in contrast to a dynamic webserver, only delivers static content, like HTML pages, pictures or JavaScript files.

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# List of Abbreviations

AJAX Asynchronous JavaScript and XML

API Application Programming Interface

DBMS Database Management System

CRUD Create, Read, Update, Delete

CSS Cascading Style Sheets

FTP File Transfer Protocol

GUI Graphical User Interface

HTML Hypertext Markup Language

HTTP Hypertext Transfer Protocol

HTTPS HTTP Secure

JAR Java Archive

JDBC Java Database Connectivity

JSON JavaScript Object Notation

NoSQL Not Only SQL

MVC Model View Controller

PDF Portable Document Format

REST Representational State Transfer

SQL Structured Query Language

UML Unified Modeling Language

URL Uniform Resource Locator

WAR Web Archive

XML Extensible Markup Language

# Version History

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| --- | --- | --- |
| **Version** | **Date** | **Description** |
| 0.1 | 24.05.2016 | Arc42 structure & architecture drivers & backend technology design decision |
| 0.2 | 26.05.2016 | Introduction and goals & building block view level 1 and 2 & design decision search engine & design decision persistence added |
| 0.3 |  |  |